TITLE OF UNIT: Data and Shapes	GRADE: 1			
DATE PRESENTED:	DATE DUE:	LENG	TH OF TIME: Several weeks	s, quarter, semester
OVERVIEW OF UNIT: Students will represent and interpret data. Students will compose and partition shapes. Students will represent and solve word problems involving addition and subtraction. Students will add and subtract within 20. Students will extend the counting sequence.	 What kind of data in What makes an effe How might we orga What questions can What does this data Which category has What are all the new What are all the sho What happens to the shares? Why? Are halves always the what words or phray What words or phray What kinds of problem How might different What number come 	we have that data can help night we collect? ctive representation of da nize this data? we ask about this data re tell us? more (less) and how man w shapes that we can mak upes that you see in this sh e size of each share when ne same size? sees name the share? sees name all the shares th ems can be modeled and s e strategies be helpful whe s next? How do you know s before? How do you know	ta? How do you know? lated to number? y more (less)? e by combining these small ape? you break a shape into mo at make a whole? solved using addition and so a solving a problem?	re shares or fewer
STANDARDS: Common Core Math Standa Counting and Operations and Cardinality CC Algebraic Thinking OA	rds – Grade level do Number and Operations in Base Ten NBT	Number and	Measurement and Data	Geometry <mark>G</mark>
□ 1.OA.1,6	□ 1.NBT. 1			1.G.2,3
STANDARDS: Mathematical Practices grad	es K-12			
 Make sense of problems and persevere in solving them Reason abstractly and quantitatively Construct viable arguments and critique the reasoning of others Model with mathematics ★ 	Use appropriate tools strategically Attend to precision	Look for and make use of structure	Look for and express regularity in repeated reasoning	
FOCUS MATHEMATICS STANDARDS:				
 Represent and interpret data (1.MD.4) Reason with shapes and their attributes (1.G.2,3) Represent and solve word problems involving addition and subtraction. (1.OA.1) Add and subtract within 20. (1.OA.6) Extend the counting sequence. (1.NBT.1) 				
Applied Learning Standards: problem solving communication Expectations for Student Learning (High		hinking re	esearch reflec	tion/ evaluation

ENDURING UNDERSTANDING:

Students create and interpret graphs with up to 3 categories. Students compose two-& three-dimensional shapes to create a composite shape. Students use shapes to illustrate the fractions of ½ and ½. Students use properties of addition to create and use increasingly sophisticated strategies based on these properties to solve addition and subtraction problems within 20. Students will be able to read and write numerals to 120 and extend the counting sequence beginning at any number less than 120. Students use properties of addition to create and use increasing sophisticated strategies based on these properties to solve addition and subtraction problems within 20.

PRIOR KNOWLEDGE:

- Sort items and communicate reasoning for the sort.
- Make composite shapes from smaller shapes.
- In an oral word problem, students can summarize the main idea of the problem and, with teacher guidance, assign numeric values
 to important information within the word problem.
- Students should be able to count fluently to 25, as well as recognize the word forms of these numbers. In addition, students must have had practice with a variety of skip counting sequences.
- Addition means "put together" and subtraction means "take apart"

STUDENT OBJECTIVES, SKILLS and/or NEW KNOWLEDGE:

- Data can be organized, represented, and interpreted in different ways.
- First Grade students collect and use categorical data (e.g., eye color, shoe size, age) to answer a question.
- Shapes can be composed and decomposed.
- Shapes can be divided into equal size parts called shares.
- Shares are fractional parts of a whole that can be named.
- The more equal shares one creates from a whole the smaller the parts become.
- The size of the share depends on the size of the whole.
- Addition finds the missing whole when given the parts, and subtraction finds a missing part when given the whole and a part.
- Word problem situations can be: add-to, take-from, put-together/take-apart, and compare (see Table 1).
- The unknown in problem situations can be the start number, the change or the result.
- First grade students extend their experiences in Kindergarten by working with numbers to 20 to solve a new type of problem situation: Compare (See Table 1 at end of document for examples of all problem types). In a Compare situation, two amounts are compared to find "How many more" or "How many less".
- Patterns and relationships in addition and subtraction combinations can help build fluency.
- Numbers can be decomposed and recomposed to solve addition and subtraction problems.
- Strategies for addition and subtraction can be more or less efficient in different situations.
- Quantities can be represented by a written numeral.
- Counting can begin at any number and go forward or backward.
- There are patterns in numbers.
- Some patterns of the count sequence make counting predictable.

SUGGESTED PROBLEMS:

1.MD.4 Basic

• http://illuminations.nctm.org/LessonDetail.aspx?ID=L79

1.G.2 Basic

• http://www.illustrativemathematics.org/illustrations/756

1.G.2 Advanced

• http://www.illustrativemathematics.org/illustrations/1164

1.G.3 Basic

• http://illuminations.nctm.org/LessonDetail.aspx?ID=U113 (5 lesson unit)

1.OA.1 Basic

• http://www.illustrativemathematics.org/illustrations/196 (Parts A and B)

1.OA.1 Advanced

• http://www.illustrativemathematics.org/illustrations/196 (Part C)

1.0A.6 Basic

• http://www.illustrativemathematics.org/illustrations/1169

1.OA.6 Advanced

• http://www.illustrativemathematics.org/illustrations/1084

1.NBT.1 Basic

- http://www.illustrativemathematics.org/illustrations/680 (game)
- http://www.illustrativemathematics.org/illustrations/681
- http://www.illustrativemathematics.org/illustrations/405

ACTIVITIES, PRODUCTS, PERFORMANCE, and ASSESSMENTS: see curriculum introduction

- Application to real world problems
- 2. Creating charts/collecting 8. data 9.
- 3. Collaboration interpersonal
- 4. Conferencing
- 5. Exhibits

- 6. Graphic organizers
- 7. Graphing
- 8. Interviews
- 9. Journals10. KWL charts
- 11. Mathematical Practices
- 12. Modeling ★
- 13. Oral presentations
- 14. Problem/Performance based/common tasks
- 15. Real-life applications involving graphing
- 16. Represent numbers17. Rubrics/checklists
- (mathematical practice, modeling)
- 18. Technology
- 19. Summarizing and note-taking
- 20. Tests and quizzes
- 21. Writing genres
 Arguments/ opinion
 Informative

HIGHER ORDER THINKING SKILLS: Web's Depth of Knowledge 2 – 4 or Bloom's Taxonomy

Web's Depth of Knowledge

· skill/conceptual understanding

- strategic reasoning
- extended reasoning

Bloom's Taxonomy

- apply
- analyze
- synthesize/create
- evaluate

ADDITIONAL RESOURCES: see curriculum for specifics

http://www.readtennessee.org/math/teachers/k-3_common_core_math_standards/first_grade.aspx

VOCABULARY

- Attribute
- Closed-shape
- Cube
- Cylinder
- Equal parts
- Face
- Open shape

- Fourths/fourth of
- Graph
- Halves/half of
- Hexagon
- Open shape
- Shapes
- Sphere

- Square
- Three-dimensional
- Trapezoid
- Triangle
- Two-dimensional
- Vertex/point/corner

LESSON PLAN for UNIT _____

LESSONS				
	<u>Lesson # 1</u> Summary:			
	Lesson #2 Summary:			
	<u>Lesson #3</u> Summary:			
OBJEC	CTIVES for LESSON #			
	Materials/Resources:			
	Procedures:			
	• Lead –in			
	Step by step			
	• Closure			
	Instructional strategies: see curriculum introduction			
	Assessments: see curriculum introduction o Formative			
	o Summative			